Penguins, Possums and Pigs

Science-Animals including humans -all about animals

Discover animal families - *identify 5 groups of animals (key characteristics) & name a variety of common animals*

Differences between mammals & birds. *Name, describe & compare a variety of common birds and mammals*

Differences between amphibians, reptiles and fish. *Name, describe & compare variety of common amphibians, reptiles & fish*

Discover the type of food living things eat. *Know that animals eat different things, group animals based on diet. Difference between herbi, omni, carnivore*

Difference between wild animals. *Sort animals into wild and those that are pets. Describe the needs of a pet.*

Explain the characteristics of an animal. *Draw and label an animal and write about its characteristics using scientific language*



Art

3D modeling

Observations and developing sketching skills of birds. Look at images of birds in flight and develop use of line. Watch videos and develop vocabulary to describe the movement of the birds.

Work from real feathers and explore how to draw using creative medium. Develop mark making on variety of papers and using different medium.

Artist research: Andrea Butler. Chn look at work & use key vocab to express preferences.

Explore how their initial drawings can be manipulated to make 3D forms. Twist, fold, crumple paper. Explore & develop creativity

Explore how other artists have used birds in their work. Children to make and develop own sculptures

Chn to share work, reflect & critically evaluate own & others using key vocab

English

Information text: Listen to some animal themed poetry before taking on the role of researchers, as the chn prepare their own voice-over to accompany an animal film.

Instructional writing: how to take care of a pet.

Non chronological reports: information poster or booklet

Stories by the same author: Narrative based on model text

Maths

Year 1

U4 Subtraction within 10

U5 2D and 3D shapes

Year 2

U3 Addition and Subtraction (2)

U4 Properties of shapes

Computing

Teach computing: 1:6 Programming animations

PE

A2 Hop, Skip and Side step

Music

Adding rhythm and pitch -
how does music tell stories about the past?

PSHE and RSE

RSE: Year 1- We meet God's love in our family- Social focus

Online Safety: Online relationships

PSHE: Who is special to us?

British Values: Democracy

Geography
Locational Knowledge
Hot & Cold places.

- Recognise the features of a hot and cold place - photographs. Equator and N/S Poles
- Locate hot and cold places in the world - mapping skills
- Explore a hot or cold place - fact books, brochures and Google maps, websites
- Identify the animals that live in hot or cold places - adaptation
- Compare a packing list for a trip to a hot place with a list for a cold place

Science and Art

Forest School bug hunt: *Pupils should use the local environment throughout the year to explore and answer questions about animals in their habitat. They should understand how to take care of animals taken from their local environment and the need to return them safely after study.*

Visit a pet supplies store, a veterinary surgery or a farm and get the children to come up with ideas for a farm role play area. Invite a pet owner, reptile specialist or bird of prey group to come and talk about a particular pet

